



THE UNIVERSITY
of ADELAIDE



CRICOS PROVIDER 00123M

University Libraries Experimenting with Virtual Reality in a University Library

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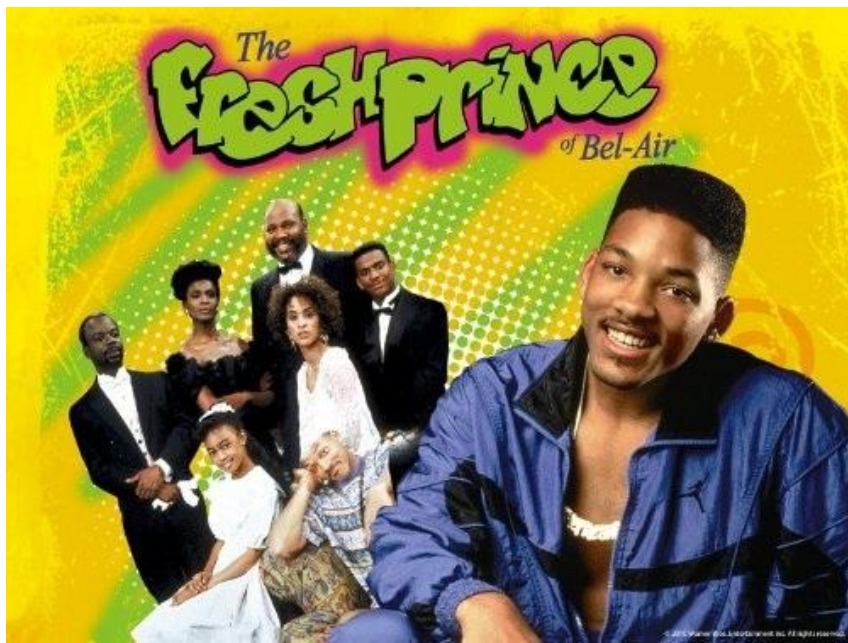
seek LIGHT

What is VR?



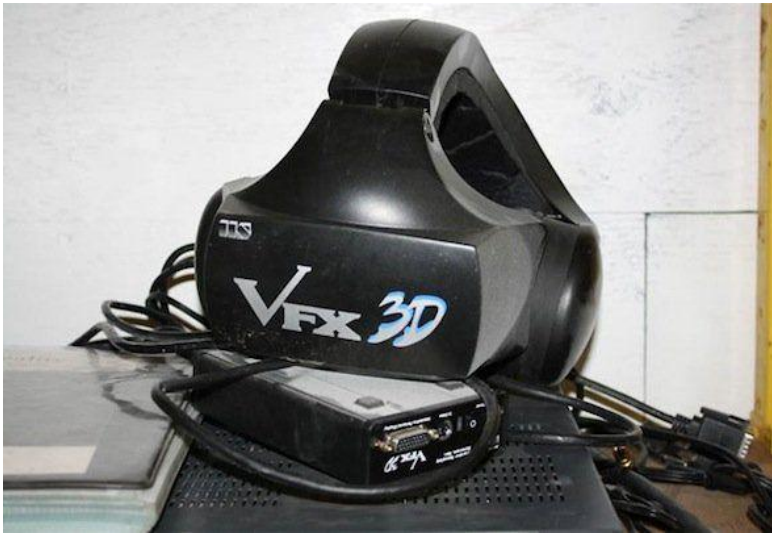
Early 1990s











It didn't totally vanish



Resurgence!





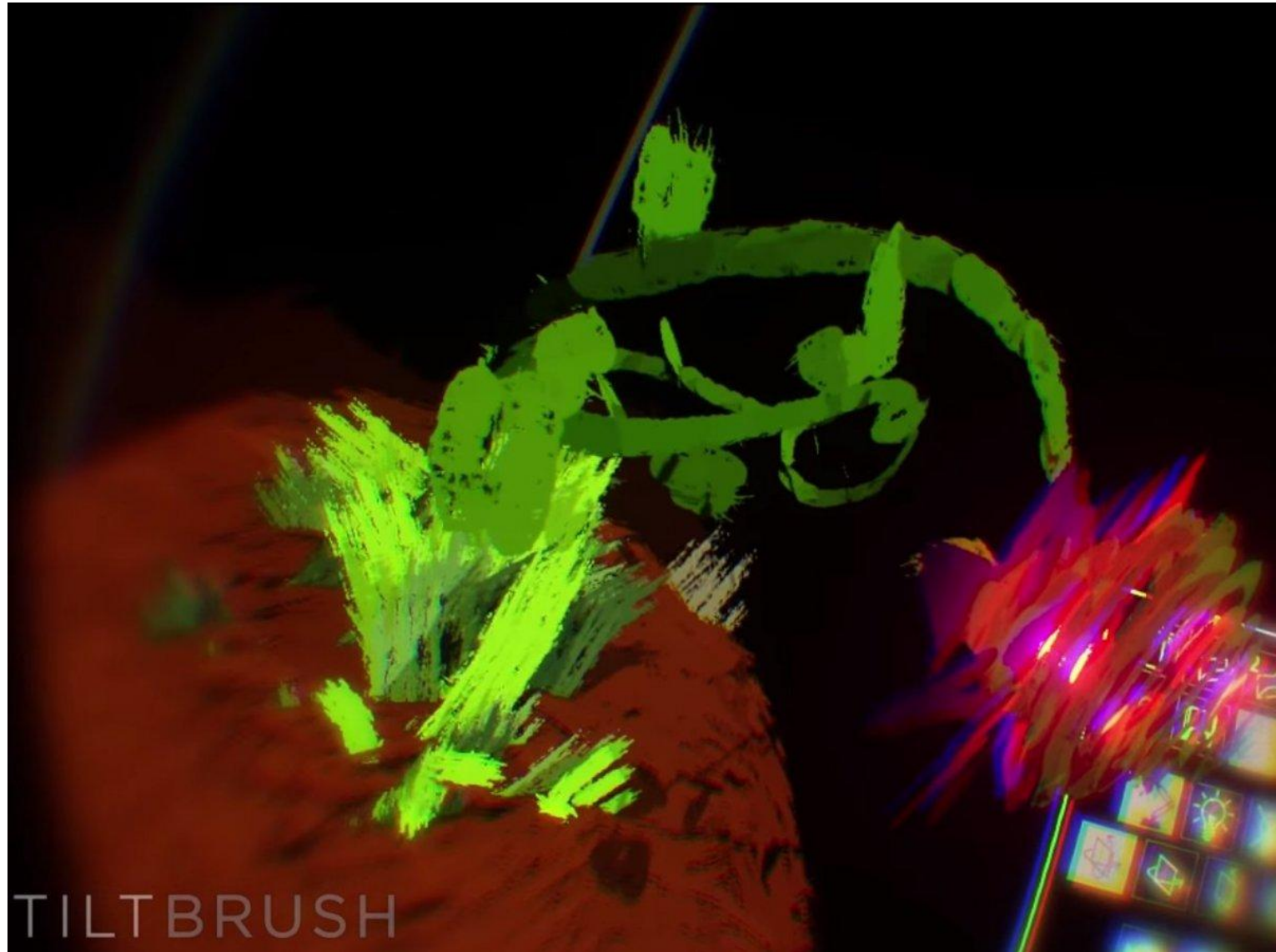
Real World



Impossible Worlds



Defining a New Reality



Games



VR and Libraries?



Sam Rohn - www.samrohn.com/360-panorama/new-york-public-library-nyc/

EX MACHINA / ROBERT LEPAGE

ALBERTO MANGUEL

The Library at Night

Great libraries of the world in a virtual-reality universe

Last
chance!

EXHIBITION

**October 28, 2015
through August 28, 2016**
14 years and +

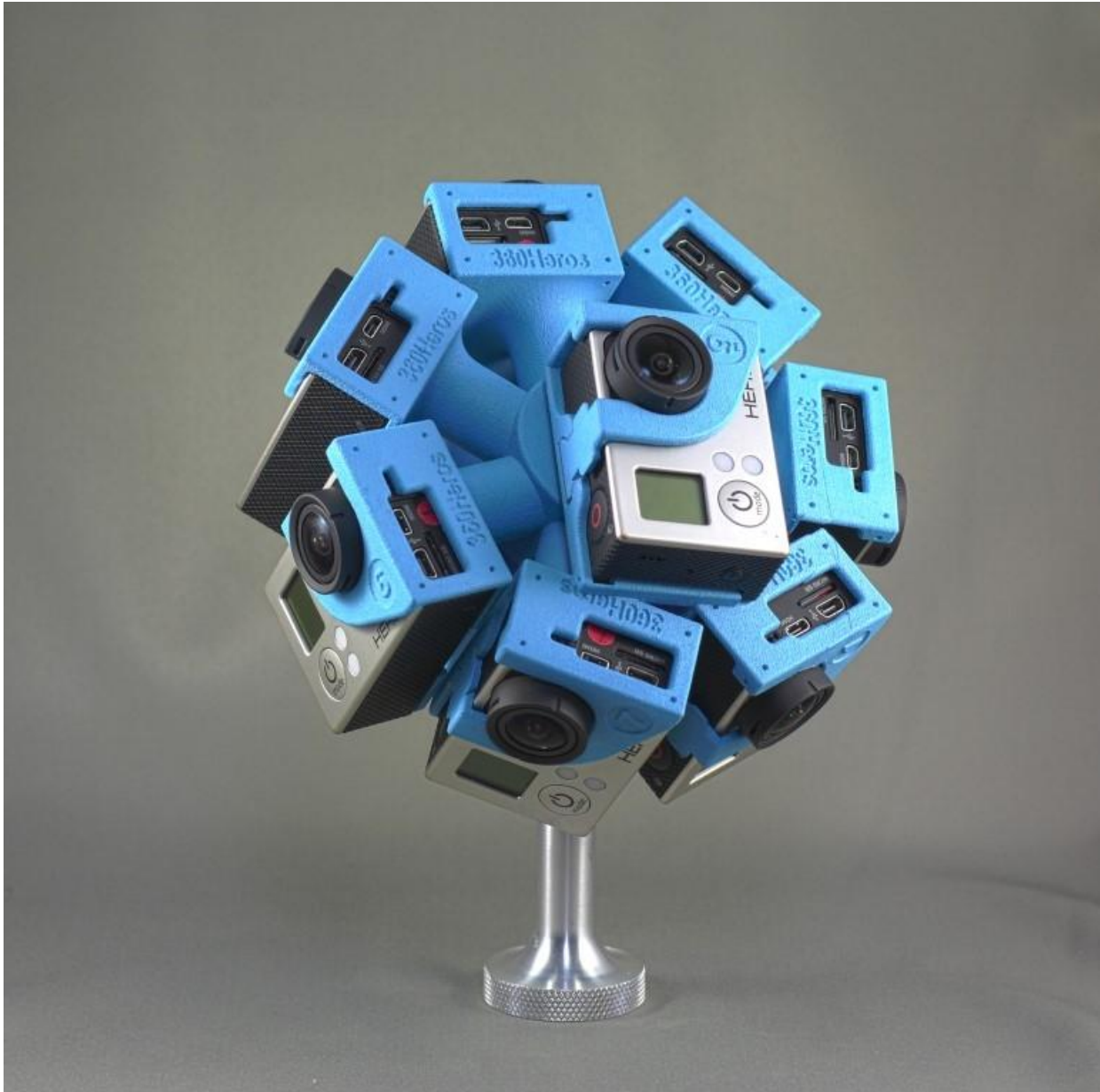
Grande Bibliothèque
Exhibition hall, level M



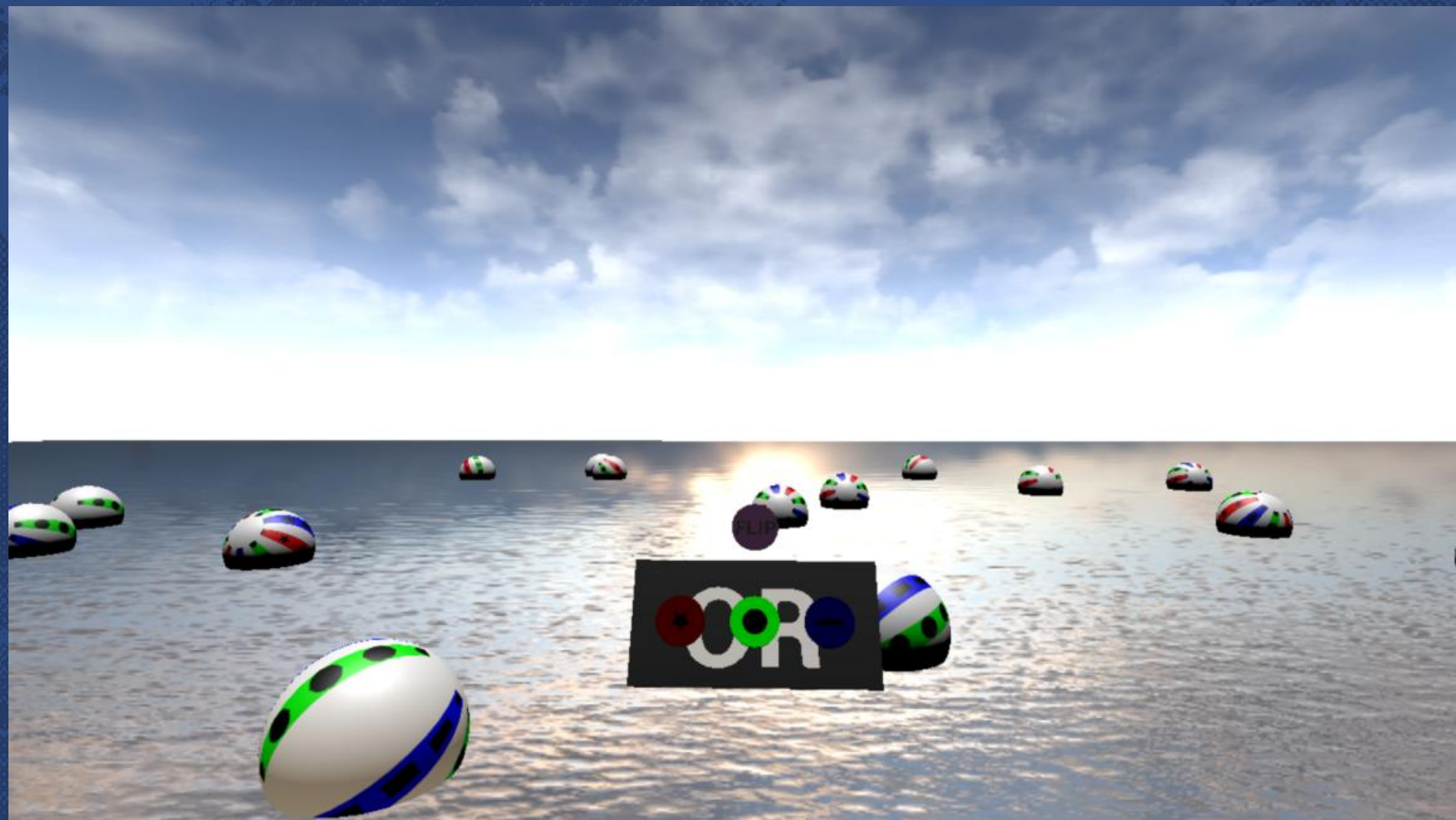
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Our Project : Phase 1





Phase 2



Samsung GearVR



Why?



Mitch Altman - <https://www.flickr.com/photos/maltman23/8240275696/>



Where it went?



Jon Lim - <http://www.flickr.com/people/52869095@No2/>

More?

Please visit our project page

<https://www.adelaide.edu.au/library/about/projects/vr/>

Virtual Reality News

<http://www.vrfocus.com/>

<http://www.roadtovr.com/>

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