Interior Design : the WOW Factor

Australian Library Design Awards Conference 2017 19 June 2017, LIBRARY AT THE DOCK, VICTORIA



B.A (Int Des) UTS

Interior design – why is it important?





Traditionally – undervalued



Life - 87%



Than Style



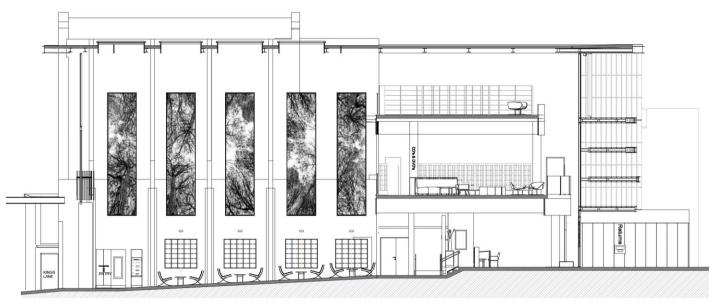
Affects Feelings and behaviour

Awareness and value

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Awareness & Value

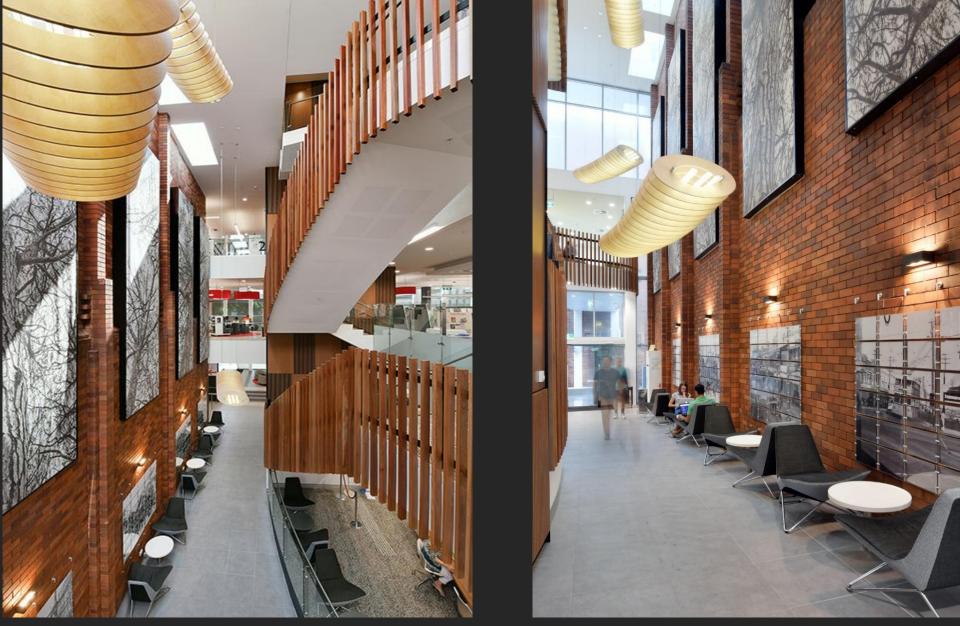
Put desired human experience at beginning of the design process instead of at the end



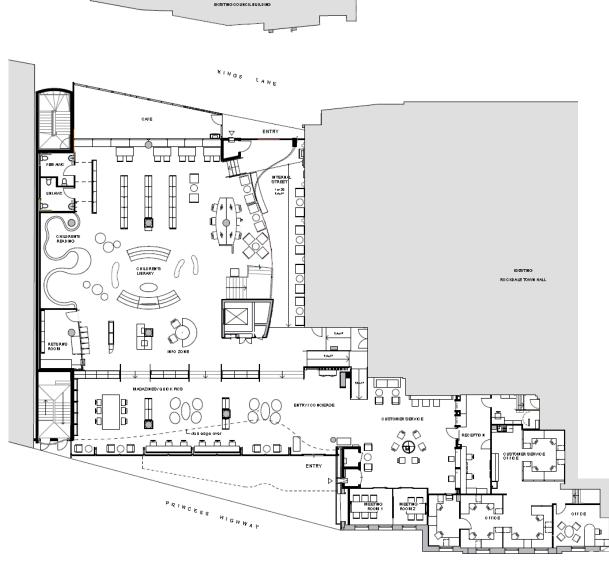
Rockdale Library

- ID principal consultant working with LSA & ST.
- Strong emphasis on integration of interior and exterior.
- Early decisions on function and feel- Desired experience, eg. Ramp/ ridge

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Concept drives decisions - eg. 1:20 ramp heights and softening, slowing traffic. Large brick wall tactile and close up focus.

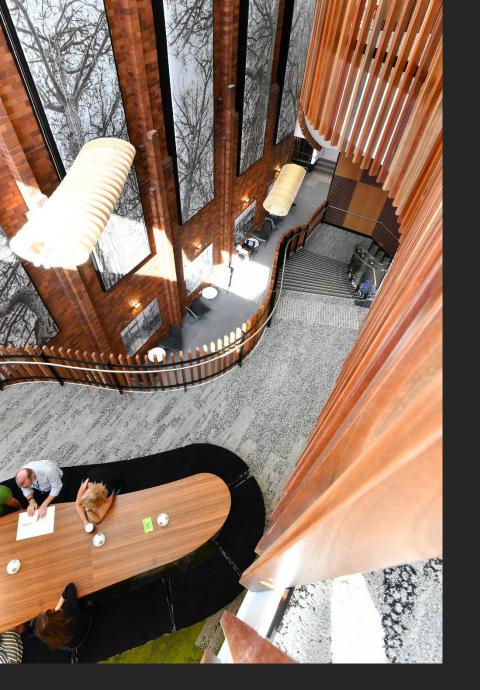




ROCKDALE CITY LIBRARY - LEVEL 1 LAYOUT

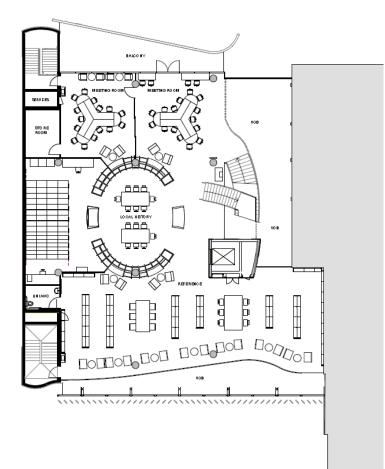
ROCKDALE CITY LIBRARY - LEVEL 2 LAYOUT

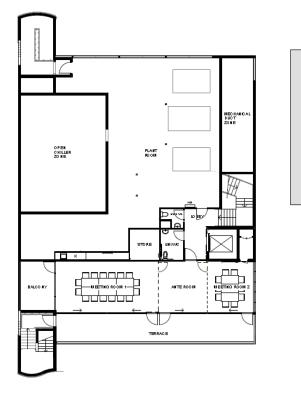
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ROCKDALE CITY LIBRARY - LEVEL 4 LAYOUT

ROCKDALE CITY LIBRARY - LEVEL 3 LAYOUT

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The Big WOW theory

Wonder

A feeling of amazement and admiration, caused by something beautiful, remarkable, or unfamiliar".





WOW – "Informal exclamation expressing astonishment or admiration.





Unexpected use of materials

Familiar materials used in unexpected ways.



Art installations, amazing things hanging from amazing places.....





An Expansive Pavilion of Architectural Elements Constructed from Wire Mesh by Edoardo Tresoldi



Form and saturation of a singular material

Relating to Place

Grotto by Partisans



Colour, or pattern with specific associations

Theatrical mostly concern with the way it looks

Role of this is to stamp a visual and create a landmark.





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Local Studies

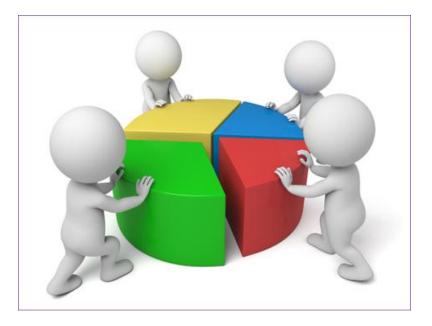






Ownership – Design With

- Conversation, Collaboration and Cross examination to review all aspects.
- Clients and designers best to reframe the questions before jumping to solutions.
- Good ideas not equals a good outcome.
- Question not only the operations but the values driving the direction of the organisation, the workers, and the clients. How things work, how they don't work, how they want them to work.
- How can we improve the lives of those using the space. What is the embedded legacy of the interior, that works and resists the need to renovate soon after it is built.



Designing with client Youth stakeholder group requested various types of lounges, rocking chair met final selection criteria

Cecilia Kugler - CK DESIGN INTERNATIONAL

Chill Zone

Wellbeing



The Big WOW theory

Raised awareness of bricks by sitting next to them



Caring about the details – subtle difference can be a big difference.











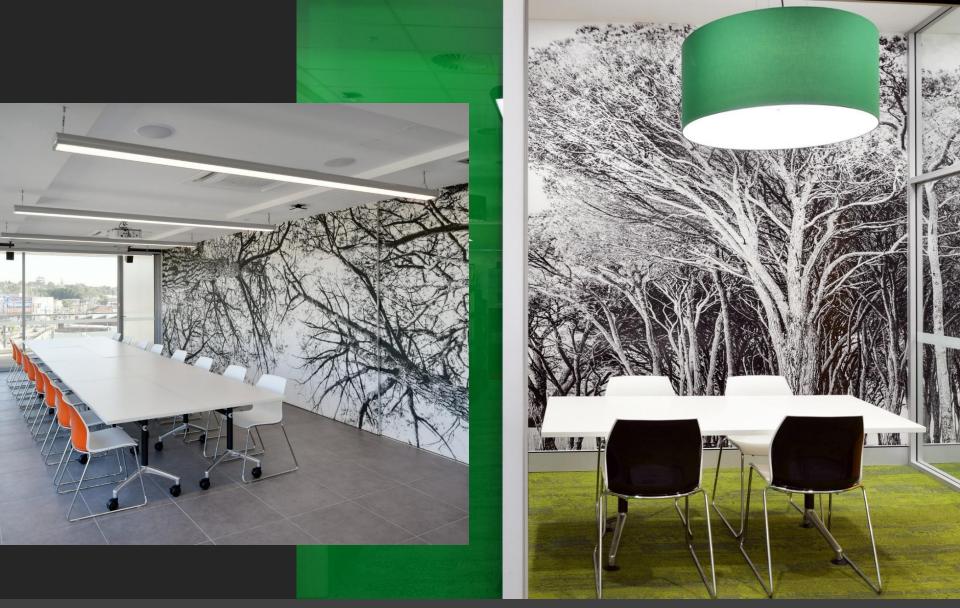


3 Sized Alcoves creating a different perspective



Augmenting by contrast - eg, childrens grass area - Large shag.

Materials - familiar - pavement - carpet - celebrating the mundane.



Biophilia and Celebrating local park



The Big WOW theory - a wholesome combination of skill, process, and collaboration.

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